

一众显示科技有限公司

TEAM SOURCE DISPLAY TECH. CO, LTD.

M	lodule N	NO.: TST	0784HDPG-01
	Ve	rsion: V1.1	
□ APPR	OVAL FOR S	PECIFICATION	☐ APPROVAL FOR SAMPLE
For Custo	mer's Acce	ptance:	J. P.C.
	Approved by	y	Comment
		46,	
Team Sou	rce Display:		
Prese	nted by	Reviewed b	Approved by
Version No.	Date	Content	Remark
V1.0	2023-03-10	Initial Release	IVIIIII N
V1.1	2023-06-16	Modify interface	



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1 General Characteristics

ITEM	Specification	Unit
LCD Type	a-Si TFT,Transmissive,Normally <u>Black</u> ,IPS	-
LCD Size	7.84	inch
Resolution (W x H)	400x (RGB) ×1280	pixel
LCM size	205.78(H) x 67.8(V) x 4.6(D)	mm
Active Area	190.08 (H) x 59.4 (V)	mm
Pixel Pitch	0.135(H)x 0.135(V)	mm
Viewing Direction	ALL o'clock	-
Color Depth	16.7M	C
Pixel Arrangement	RGB-stripe	-
Backlight Type	24 LEDs,120mA	3-7
Surface Treatment	- ^	
Interface Type	MIPI	
Input Voltage	VDD=2.8~3.3	V
With/Without TP	Without	-
Weight	TBD	g

Note 1: RoHS compliant

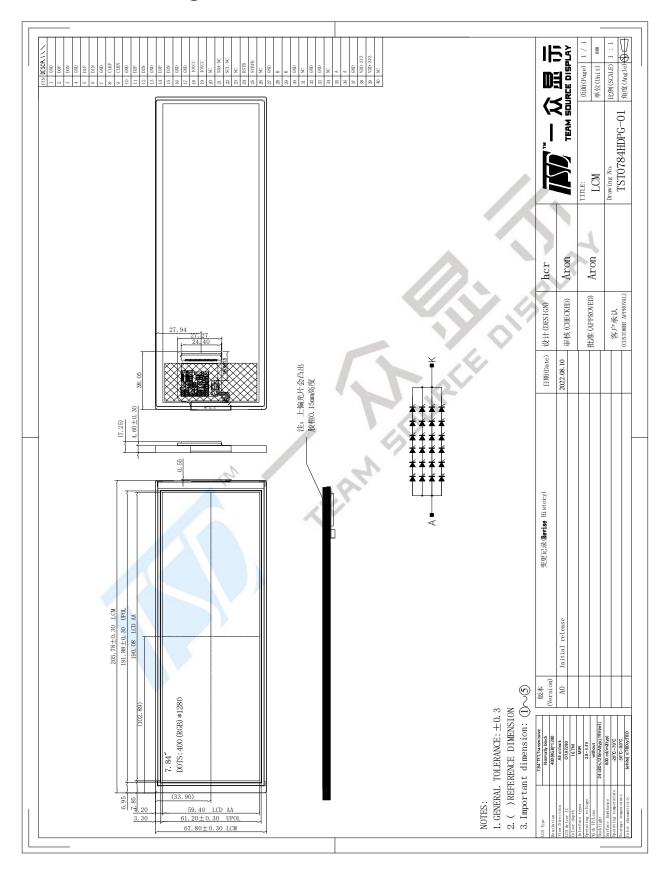
Note 2: LCM weight tolerance: \pm 5%.



-3-Website: www.tslcd.com/www.lcdlcm.com



2 Product drawings





3 Interface description

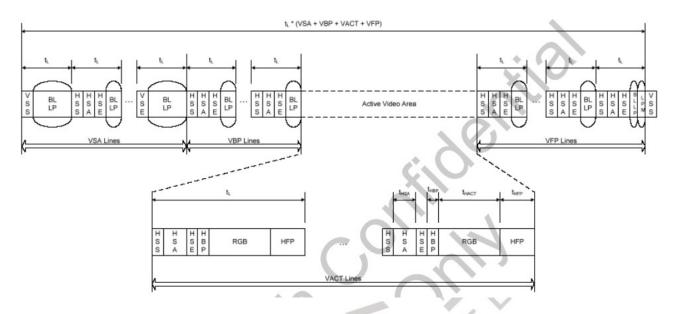
Pin No.	Symbol	Functional	Notes			
1	GND	Ground	10			
2	NOP	MIPI data input				
3	DON	MIPI data input				
4	GND	Ground				
5	D1P	MIPI data input	50			
6	D1N	MIPI data input	p			
7	GND	Ground	100			
8	CLKP	MIPI data input	50			
9	CLKN	MIPI data input				
10	GND	Ground				
11	D2P	MIPI data input				
12	D2N	MIPI data input				
13	GND	Ground				
14	D3P	MIPI data input				
15	D3N	MIPI data input				
16	GND	Ground				
17	GND	Ground				
18-19	IOVCC	Voltage input pin for logic I/O	12			
20-23	NC	No connection	27 28			
24	RSTB	Global reset pin				
25	STBYB	Standby mode, Normally pulled high	46			
26	NC	No connection	48			
27	GND	Ground	68			
28-29	BL-K	Back light-K	16			
30	GND	Ground	48			
31	NC	No connection				
32-33	GND	Ground	Ground			
34	NC	No connection				
35-36	BL-A	Back light-A	Back light-A			
37	GND	Ground	Section Control of Con			
38-39	VDD	Power supply for digital circuits +3.3V input	4)			
40	NC	No connection	18			

<u>-5-</u> Website: www.tslcd.com/www.lcdlcm.com

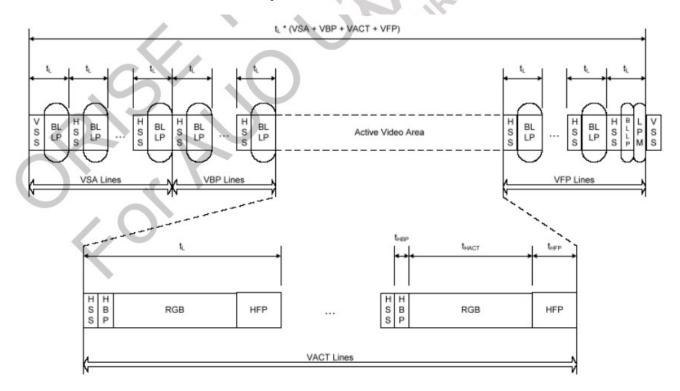


4 Interface

4.1 Non-Burst with Sync Pulse

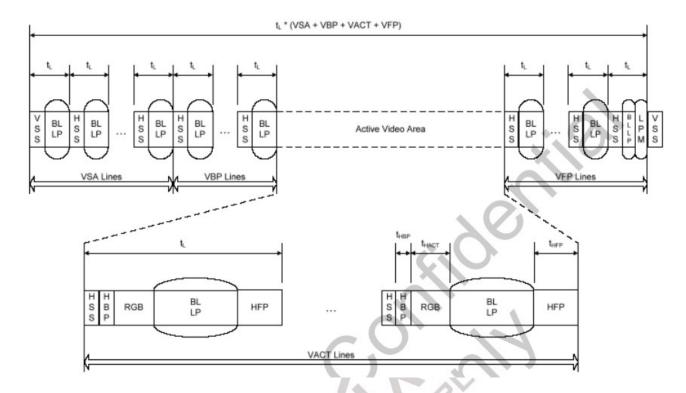


4.2 Non-Burst Mode with Sync Event





4.3 Burst Mode



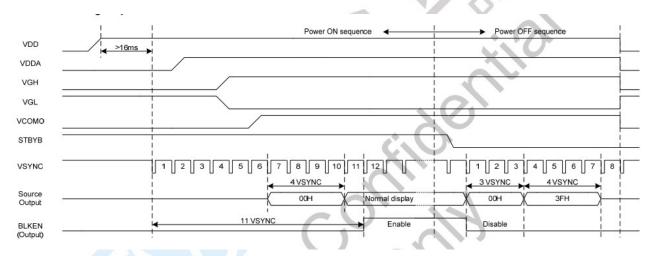


Input Timing Table

400RGBx1280 (4 Data Lanes)₽

Parameter	Symbole	Min.₽	Typ.₽	Max.₽	Unit₽
MIPI data frequency₽	FDATA₽	280₽	300₽	999₽	Mbps₽
Horizontal display area₽	THD₽		400₽		pixel₽
HS period time₽	TH₽	475₽	510₽	750₽	pixel₽
HS pulse width₽	THPW₽	5₽	30₽	50₽	pixel-
HS back porch₽	THBP₽	35₽	40₽	100₽	pixel₽
HS front porche	THFP₽	35₽	40₽	200₽	pixel₽
Vertical display area₽	TVD₽		1280₽	·	H₽
VS period time₽	TV₽	1330₽	1360-	1630₽	H⇔
VS pulse width₽	TVPW₽	10₽	20₽	50₽	H₽
VS back porche	TVBP₽	20+	30₽	100₽	H↔
VS front porche	TVFP₽	20₽	30₽	200₽	H₽

4.5 Power On/Off Sequence





5 Absolute Maximum Ratings

PARAMETER	SYMBOL	MIN	MAX	UNIT
Supply Voltage (Analog)	VDD~GND	-0.3	4.0	V
Logic signal voltage(I/O)	IOVCC~GND	-0.3	3.3	V
Operating Temperature	TOP	-20	70	° C
Storage Temperature	TST	-30	80	° C
Humidity	RH	-	90%(Max 60° C)	RH

6 Electrical Characteristics

PARAMETER	SYMBOL	MIN	TYP	MAX	UNIT
Analog operating voltage	VDD	2.8	3.3	3.6	
Logic operating voltage	IOVCC	1.6	1.8	1.9	1
Input Voltage ' H ' level	VIH	0.7VCCI	-	VCCI	V
Input Voltage ' L ' level	VIL	GND	-	0.3VCCI	V
Output Voltage ' H ' level	VOH	VCCI-0.4	/ 	VCCI	
Output Voltage ' L ' level	VOL	GND	-	GND+0.4	

7 Backlight Characteristics

ITEM	SYMBOL	MIN	TYP	MAX	UNIT
Voltage for LED backlight	V_{f}	-	19	-	V
Current for LED backlight	I_{f}	-	120	-	mA
Power consumption	Wbl		2280	-	mW
Uniformity	Avg	80	4 -	-	%
LED Life Time	1	20000	30000	-	Hrs

Note:

- 1. The LED life time is defined as the module brightness decrease to 50% original brightness at Ta= 25° C, 60%RH ± 5 %.
- 2. The life time of LED will be reduced if LED is driven by high current, high ambient temperature and humidity conditions.
- 3. Typical operating life time is an estimated data.
- 4. Permanent damage to the device may occur if maximum values are exceeded or reverse voltage is loaded .Functional operation should be restricted to the conditions described under normal operating conditions.

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Website: www.tslcd.com/www.lcdlcm.com



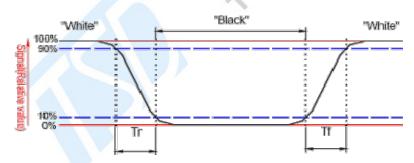
8 LCD Optical specifications

Itom	Symb	Candition	Specification			Unit	Remark
Item	ol	Condition	Min	Тур	Max	Unit	Kemark
Response time (By Quick)	Tr+Tf	-	-	30	40	ms	Note 2
Contrast ratio	CR	-	-	800	-	-	Note 3
Surface luminance	Lv	θ= 0°	-	600	-	cd/m ²	Note 4
Luminance uniformity	Yu	θ= 0°	80	-	-	%	Note 6
NTSC	-	θ= 0°	45	50	-	%	Note 6
	Тор	CR ≥ 10	70	80	-	Deg.	Note 7
V/:1-	Bottom	CR ≥ 10	70	80	- /		
Viewing angle	Left	CR ≥ 10	70	80	-//		
	Right	CR ≥ 10	70	80	-		
	Wx			TBD		1	
	Wy	1		TBD		1 1	
	Rx		8	TBD	3 /	8,	
CIE(x,y)	Ry	$ heta=0^\circ$	Тур	TBD	Тур		Note 5
chromaticity	Gx	J 0- 0°	-0.04	TBD	+0.04		Note 5
	Gy			TBD	6		
	Bx			TBD			
	By		N	TBD			

Note 1: Ambient temperature = 25° C.

Note 2: Definition of response time:

The output signals of TRD-100 are measured when the input signals are changed to "White" (falling time) and from "White" to "Black" (rising time), respectively. The interval is between the 10% and 90% of amplitudes. Refer to figure as below.



Note 3: Definition of contrast ratio:

Contrast ratio is calculated by the following formula.

Contrast ratio (CR)= $\frac{\text{Brightness on the "white" state}}{\text{Brightness on the "black" state}}$

Measured at the center area of the LCD.

Note 4:Definition of surface luminance

Surface luminance is the luminance with all pixels displaying white

Note 5: For contrast ratio, Surface Luminance, Luminance uniformity and CIE, the testing data is base on TOPCON's BM-7 photo detector or compatible.



Size: $S \le 4.3$ " (see Figure A B)

H,V: Active area

Light spot size=7.7mm (BM-7)50cm distance or compatible distance from the LCD surface to detector lens.

test spot position : see Figure B.

measurement instrument: TOPCON' s luminance meter BM-7 or compatible.

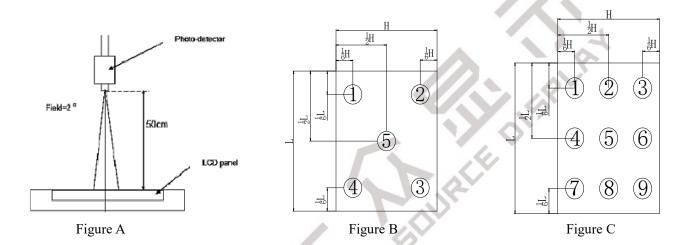
Size: $4.3 < S \le 12.3$ " (see Figure A C)

H,V: Active area

Light spot size=7.7mm (BM-7)50cm distance or compatible distance from the LCD surface to detector lens.

test spot position : see Figure C.

measurement instrument: TOPCON's luminance meter BM-7 or compatible.



Note 6:Definition of Luminance Uniformity

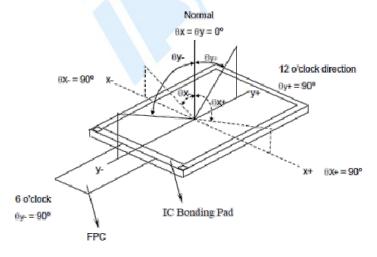
Active area is divided into 5 or 9 measuring areas, Every measuring point is placed at the center of each measuring area

Bmax: The measured maximum luminance of all measurement position.

Bmin: The measured minimum luminance of all measurement position.

Luminance Uniformity (Yu)= (Bmin/Bmax)x100%

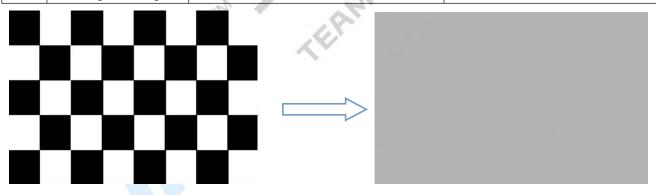
Note 7: Definition of viewing angle





9 RELIABILITY TEST

NO.	TEST ITEM	TEST CONDITION	INSPECTION AFTER TEST		
1	High Temperature	80±2°C/96 hours			
	Storage				
2	Low Temperature	-30±2°C/96 hours			
	Storage	-30±2 C/70 Hours			
3	High Temperature	70±2°C/96 hours			
3	Operating	70±2 C/90 Hours	Inspection after 2~4 hours storage at		
4	Low Temperature	-20±2°C/96 hours	room temperature and humidity. The		
4	Operating	-20±2 C/90 hours	condensation is not accepted. The		
5	Tomas anothers Carella	-20±2°C ~ 25~70± 2°C × 10 cycles	sample shall be free from defects:		
3	Temperature Cycle	(30 min.) (5min.) (30min.)			
6	Damp Proof Test	60°C ±5°C × 90%RH/96 hours	1. Air bubble in the LCD		
		Frequency 10Hz~55Hz	2. Seal leak		
7	77'1 /' T	Stroke: 1.5mm	3. Non-display		
/	Vibration Test	Sweep: 10Hz~150 Hz~10Hz 2 hours	4. Missing segments		
		For each direction of X, Y, Z	5. Glass crack		
0	D 1: D T 4	Height: 50 cm	4.		
8	Packing Drop Test	1 corner, concrete floor	C.Y		
	Electrostatio	C=150pF, R=330 Ω	_		
9	Electrostatic	Air: ± 8 KV 150pF/330 Ω 30 times			
	Discharge Test	Contact: ±4KV,20 times			
10	Image Sticking 25°C, 60%RH (ref. to Remark(1))		30mins		



5*8 chess pattern

10 Image Sticking

10.1 What is image sticking?

If you remain a fixed image on LCD Display for a long period of time, you may experience a phenomenon called Image Sticking. Image Sticking - sometimes also called "image retention" or "ghosting" - is a phenomenon where a faint outline of a previously displayed image remains visible on the screen when the image is changed. It can occur at variable levels of intensity depending on the specific image makeup, as well as the amount of time the core image elements are allowed to remain unchanged on the screen. In POS applications, for example, a button menu which remains fixed, or in which the "frame" elements (core image) remain fixed and the buttons



may change, may be susceptible to image sticking. It is important to note that if the screen is used exclusively for this application, the user may never notice this phenomenon since the screen never displays other content. It is only when an image other than the "retained" image is shown on the screen that this issue becomes evident. Image sticking is different that the "burn-in" effect commonly associated with phosphor based devices.

10.2 What cause image sticking?

Image sticking is an intrinsic behavior of LCD displays due to the susceptibility to polarization of the interior materials (liquid crystals) when used under static, charged conditions (continuously displaying the same image). The individual liquid crystals in an LCD panel have unique electrical properties. Displaying a fixed pattern - such as the POS menu described above — over prolonged periods can cause a parasitic charge build-up (polarization) within the liquid crystals which affects the crystals' optical properties and ultimately prevents the liquid crystal from returning to its normal, relaxed state when the pattern is finally changed. This effect takes place at a cellular level within the LCD, and the effect can cause charged crystal alignment at the bottom or top of a crystal cell in the "z" axis, or even crystal migration to the edges of a cell, again based on their polarity. These conditions can cause image sticking over an entire area, or at boundaries of distinct color change respectively. In either case, when the liquid crystals in the pixels and sub-pixels utilized to display the static image are polarized such that they can not return fully to their "relaxed" state upon deactivation, the result is a faint, visible, retained image on the panel upon presentation of a new, different image. The actual rate of image retention depends on variation factors such as the specific image, how long it is displayed unchanged, the temperature within the panel and even the specific panel brand due to manufacturing differences amongst panel manufacturers.

10.3 How to avoid image sticking?

- Try not to operate the LCD with a "fixed" image on the screen for more than 2 hours.
- If you are operating the monitor in an elevated temperature environment and with a displayed image which is contrary to the recommendations in "For Software Developers" below, image stick can occur in as little as 30 minutes. Adjust your screen saver settings accordingly.
- Power down the unit during prolonged periods of inactivity such as the hours a store is closed or a shift during which the piece of equipment isn't used.
- Use a screensaver with a black or medium gray background that is automatically set to come on if the device is inactive for more than 5-10 minutes.
- Avoid placing the monitor in poorly ventilated areas or in areas that will create excess heat around the monitor for software developers.
- In defining the icons, buttons, or windows in the screen, try to utilize block patterns instead of distinct lines as borders for dividing the display into distinct areas.
- If it is necessary to display a static image, try to use colors that are symmetric to the middle grey level at the boundary of two different colors, and slightly shift the borders line once in a while.
- Try to utilize medium gray hues for those areas that will have prolonged display times or remain static as other menu elements change.

10.4 How to fix the image sticking?

Unlike the usually irreversible "burn-in" effects commonly associated with direct view phosphor display devices such as CRTs, an image retained on an LCD display can be reversed – often to a point of total invisibility. However, the severity of the underlying causes (as described above) of the image retained on a specific display, as well as the variation factors—under which the retained image was created, will dictate the final level of retention reversal.



One way to erase a retained image on a panel is to run the screen (monitor "on") in an "all black" pattern for 4-6 hours. It is also helpful to do this in an elevated temperature environment of approximately 35° to 50°C. Again, utilizing a dynamic screen saver with an all black background during prolonged idle display periods is a good way to avoid image retention issues.

10.5 Is image sticking covered by TSD warranty?

Image sticking is a phenomenon inherent to LCD Display technology itself, and as such, the occurrence of this "ghosting" effect is considered normal operation by the manufacturers of the LCD display modules which are integrated into today's monitor solutions. TSD does not warrant any display against the occurrence of image sticking. We strongly advise that you follow the operating recommendations listed above to avoid the occurrence of this phenomenon.

11 Suggestions for using LCD modules

11.1 Handling of LCM

- 1. The LCD screen is made of glass. Don't give excessive external shock, or drop from a high place.
- 2. If the LCD screen is damaged and the liquid crystal leaks out, do not lick and swallow. When the liquid is attach to your hand, skin, cloth etc, wash it off by using soap and water thoroughly and immediately.
- 3. Don't apply excessive force on the surface of the LCM.
- 4. If the surface is contaminated, clean it with soft cloth. If the LCM is severely contaminated, use Isopropyl alcohol/Ethyl alcohol to clean. Other solvents may damage the polarizer. The following solvents is especially prohibited: water, ketone Aromatic solvents etc.
- 5. Exercise care to minimize corrosion of the electrode. Corrosion of the electrodes is accelerated by water droplets, moisture condensation or a current flow in a high-humidity environment.
- 6. Install the LCD Module by using the mounting holes. When mounting the LCD module make sure it is free of twisting, warping and distortion. In particular, do not forcibly pull or bend the I/O cable or the backlight cable.
- 7. Don't disassemble the LCM.
- 8. To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
- Be sure to ground the body when handling the LCD modules.
- Tools required for assembling, such as soldering irons, must be properly grounded.
- To reduce the amount of static electricity generated, do not conduct assembling and other work under dry conditions.
- The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated.
- 9. Do not alter, modify or change the the shape of the tab on the metal frame.
- 10. Do not make extra holes on the printed circuit board, modify its shape or change the positions of components to be attached.
- 11. Do not damage or modify the pattern writing on the printed circuit board.
- 12. Absolutely do not modify the zebra rubber strip (conductive rubber) or heat seal connector
- 13. Except for soldering the interface, do not make any alterations or modifications with a soldering iron.
- 14. Do not drop, bend or twist LCM.



11.2 Storage

- 1. Store in an ambient temperature of 5 to 45 C, and in a relative humidity of 40% to 60%. Don't expose to sunlight or fluorescent light.
- 2. Storage in a clean environment, free from dust, active gas, and solvent.
- 3. Store in antistatic container.

12 Limited Warranty

- 1.Our warranty liability is limited to repair and/or replacement. We will not be responsible for any consequential loss
- 2.If possible, we suggest customer to use up all LCD modules as soon as possible. If the LCD module storage time over twelve months, we suggest to recheck it before being used.
- 3.Any product issues must be feedback to TSD within 12 months since delivery, otherwise, we will not be responsible for the subsequent or consequential events.

